

# Experiment 9: Moments of Inertia

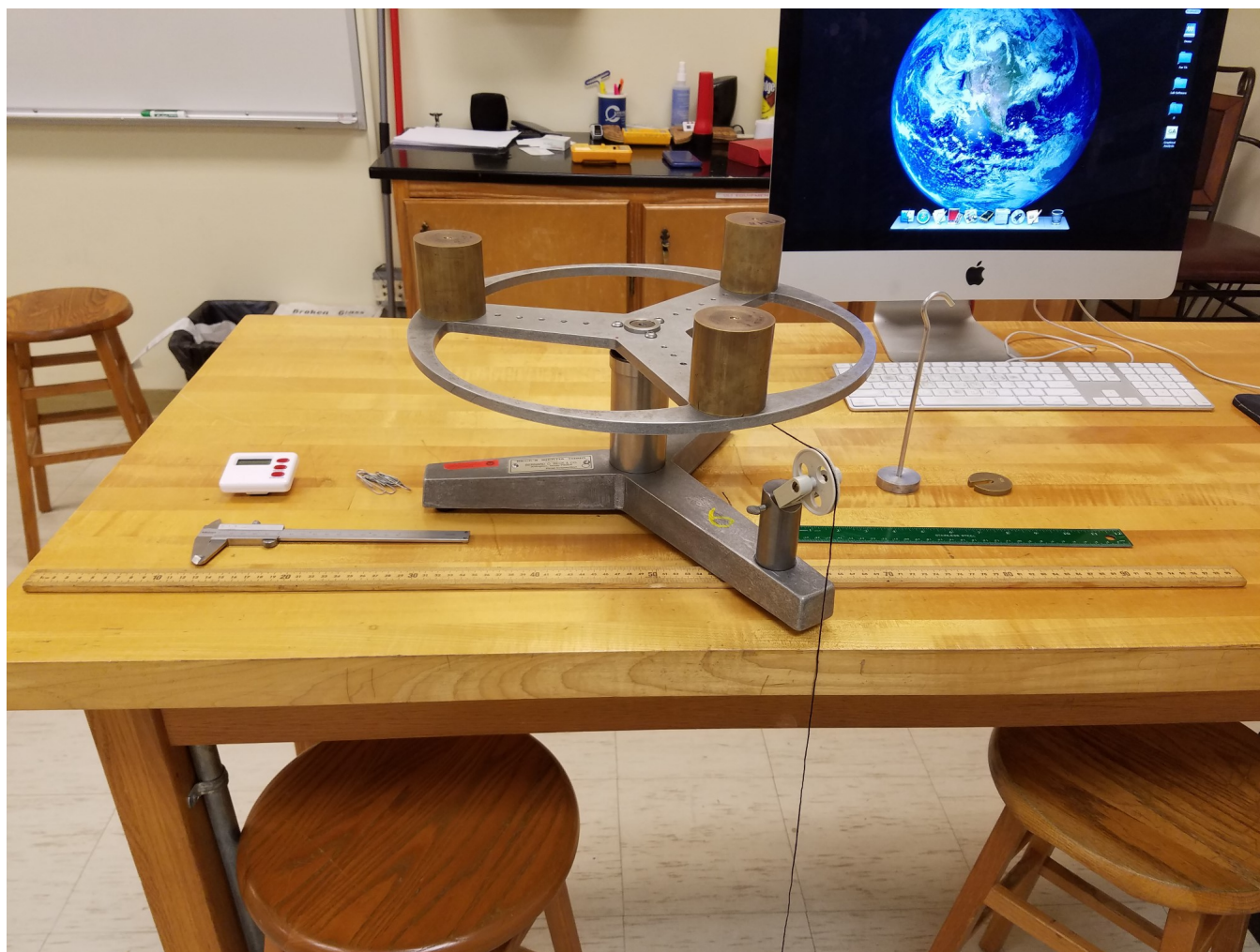


Figure 9.1: Beck's Inertia Thing with masses

## ***EQUIPMENT***

Beck's Inertia Thing  
Vernier Caliper  
30cm Ruler  
Paper Clips  
Mass Hanger  
50g Mass  
Meter Stick  
Stopwatch

**Advance Reading**

*Text:* Torque, Rotational Motion, Moment of Inertia.

**Objective**

To determine the moment of inertia of a rotating system, alter the system, and accurately predict the new moment of inertia .

**Theory**

**Moment of Inertia** ( $I$ ) can be understood as the rotational analog of *mass*. **Torque** ( $\tau$ ) and **angular acceleration** ( $\alpha$ ) are the rotational analogs of *force* and *acceleration*, respectively. Thus, in rotational motion, Newton's Second Law:

$$F = ma \quad (9.1)$$

becomes:

$$\tau = I\alpha. \quad (9.2)$$

An object experiencing constant angular acceleration must be under the influence of a constant torque (much like constant linear acceleration implies constant force). By applying a known torque to a rigid body, measuring the angular acceleration, and using the relationship  $\tau = I\alpha$ , the moment of inertia can be determined.

In this experiment, a torque is applied to the rotational apparatus by a string which is wrapped around the axle of the apparatus. The tension  $\mathbf{T}$  is supplied by a hanging mass and found using Newton's second law.



Figure 9.2: String wrapped around axle.

If we take the downward direction as positive, and apply Newton's second law, we have:

$$\Sigma F = mg - T = ma \quad (9.3)$$

so the tension is

$$T = m(g - a) \quad (9.4)$$

The rotational apparatus has an original moment of inertia  $I_0$  **with no additional masses added**. When additional masses are added, it has a new moment of inertia  $I_{new}$ . The added masses effectively behave as *point masses*. The Moment of Inertia for a point mass is  $I_p = MR^2$ , where  $M$  is the mass and  $R$  is the radius from the point about which the mass rotates. Thus, the relationship between  $I_0$  and  $I_{new}$  is given by

$$I_{new} = I_0 + I_{p1} + I_{p2} + \dots = I_0 + M_1R_1^2 + M_2R_2^2 + \dots \quad (9.5)$$

where  $M$  is an added mass and  $R$  is the distance of this mass from the center of the wheel (i.e. from the axis of rotation). So, if multiple masses are added at the same radius, we have

$$I_{new} = I_0 + \Sigma I_p = I_0 + (\Sigma M)R^2 \quad (9.6)$$

In comparing this to Eq. 9.1, we consider that all masses, along with the disk, experience the same *angular acceleration*. If we were looking for the *Force* on a system of connected masses all experiencing the same acceleration, we would simply sum the masses and multiply by *acceleration* (i.e. a stack of boxes being pushed from the bottom). Similarly, when looking for the *Torque* on a system, we must sum the moments of inertia and multiply by *angular acceleration*.